

CL18: Algorithmic Complexity + Quiz Review

Announcements

- EX04 (Dictionary Utils) due today (Oct 8)!
- Quiz 02 on Friday
 - Practice questions on the site
 - Review session on Thursday; look for an announcement on Canvas!
 - Please visit Office Hours and Tutoring for help!

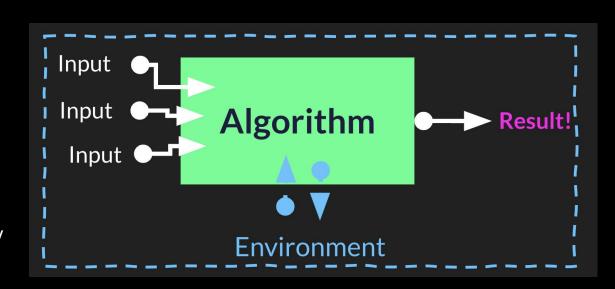
Review: Algorithms

Input is data given to an algorithm

An **algorithm** is a series of steps

An algorithm returns some result

An algorithm *may* be influenced by its **environment** and it *may* produce side-effects which influence its environment.



Warm-up:

With a partner, discuss which of the following factors you think is *most important* to consider when selecting or implementing an algorithm:

- Simplicity
- Ease of implementation
- Speed (how long does the code take to run?)
- Efficient use of memory
- Precision in answer

Is one factor always more important than the others, or would it vary by algorithm?

Recall: comparing lists and sets

```
def intersection(a: list[str], b: set[str]) -> set[str]:
def intersection(a: list[str], b: list[str]) -> list[str]:
                                                                       result: set[str] = set()
    result: list[str] = []
                                                                       idx a: int = 0
    idx_a: int = 0
                                                                       while idx_a < len(a):
   while idx a < len(a):
                                                                           if a[idx_a] in b:
        if a[idx_a] in b:
                                                                               result.add(a[idx a])
            result.append(a[idx a])
                                                                           idx a += 1
        idx a += 1
                                                                       return result
    return result
```

Suppose **a** and **b** each had 1,000,000 elements. The worst case difference here is approximately 1,000,000 operations, versus 1,000,000**2 or 1 trillion (1,000,000,000,000) operations.

If your device can perform 100,000,000 operations per second, then...

A call to a will complete in 2.78 hours and b will complete in 1/100th of a second.

Running time: how long does an algorithm take to run?

- Empirical analysis: write the code and test how long it takes to run!
 - Weaknesses:
 - You have to write the code for the whole algorithm and run it to see how long it will take
 - Different computers with different specs will have different runtimes
- Rather than using empirical analysis, computer scientists commonly consider the number of operations (steps) an algorithm requires
 - 1 operation == 1 step

Runtime analysis: Best, average, and worst case

Best case (lower bound):

 Minimum number of operations (running time) required for the algorithm to execute

Average case:

Average running time among several different inputs

Worst case (upper bound) *:

- The maximum running time given an input
 - O How does the number of operations grow as an input grows?
- Important to understand how our algorithm will perform in the worst case
 - Prepare for the worst case. If an input ends up requiring fewer operations, great!!

Runtime analysis: order of growth

Question 6: Function Writing Write a function definition for count_lens with the following expectations: The count_lens function should accept a list of string values and return a dictionary where the key type is int and the value type is int.

- where the key type is int and the value type is int.
 The function should count the frequencies of strings in the parameter list of the same length(s). For example, ["a", "b", "cc", "d"] should return {1: 3, 2: 1} because
- length(s). For example, ["a", "b", "cc", "d"] should return {1: 3, 2: 1} because there were three strings of length 1 and one string of length 2.
 You should explicitly type all variables, parameters, and return types.